

29) The County has established a "**Game-Day Information Hot-Line**" for your use. It is the responsibility of the team manager to call **732-745-4222 after 3:00PM** for a prerecorded message concerning any cancellations. Failure to report to the gymnasium will constitute a forfeit.

30) This is a Middlesex County sponsored tournament strictly for recreation, and as such un-sportsmanlike conduct does not belong. **Foul or abusive language towards other players and officials will not be tolerated. Physical threats and/or actions will result in expulsion from the tournament, and possibly other Parks & Recreation Department activities.**

31) A player ejected from a game for any reason will be suspended for **a minimum of one(1) game.** The length of suspension and or expulsion will be determined by the Director of Parks & Recreation Department. A second suspension will result in removal from the tournament.

32) Middlesex County ordinances prohibit alcoholic beverages on County School property. Teams are permitted water containers, however, teams are responsible to keep the area clean at all times.

33)Remember, you are guests in the building. **Treat the gymnasium and other areas so that the students can walk into a clean facility the next morning.**



**Remember to call the  
Game Day Information Line  
732-745-4222  
for game status and/or cancellations.**

**Middlesex County Parks & Recreation  
P.O. Box 661  
New Brunswick, NJ 08903**

**Phone: 732-745-4222 or 732-745-3900**



## **County of Middlesex Office of Parks & Recreation 2016 Youth Freeholders Basketball Tournament Rules & Regulations**



**Game Day Information Line  
732-745-4222 after 3:00PM**

# 2016

## Middlesex County Freeholders Tournament Rules & Regulations

- 1) Every team member must have the same colored shirt with numbers on front and back at the **start of the tournament**. T-Shirts and/or undershirts with written or taped numbers are not allowed. Any player(s) that are without proper shirts will be ineligible to play. (Less than five eligible players will constitute a team forfeit).
- 2) Names may be added to rosters up to the first game of the tournament.
- 3) Birth Certificates & rosters must be carried by coaches for all games for verification if requested.
- 4) Protests of illegal players must be done prior to the start of the game.
- 5) The team protesting the ineligible player must report it directly to the referee. In addition, protest must be filed with the County Parks & Recreation Department within twenty- four (24) hours. Protest decision will be made by the Recreation Department.
- 6) Players are permitted to play on **ONE TEAM ONLY**. The first team a player plays on will be that player's team of record.
- 7) If a player plays on a second team that team will forfeit all games that the player participated in.
- 8) All teams must carry their own insurance.
- 9) Only uniformed players allowed on team bench.
- 10) Forfeit time is **Fifteen (15) minutes** after scheduled start of the **first game only**. If five (5) players are available to start, the game will proceed at the scheduled game time.
- 11) Referee will have the responsibility of calling forfeits.
- 12) Jump ball will occur at the start of the game, and overtime only. Thereafter alternating possessions.
- 13) Games will consist of (4) 8 minute quarters with a running clock. Clock will stop for all whistles during the final minute of the 2nd and 4th quarters.
- 14) Each team is allowed **four (4)** time outs per game.



- 15) Players will be disqualified after the **fifth (5)** personal foul. The clock will be stopped for all "*Technical Fouls*" during regular play. One and one will occur on the seventh(7) team foul. Two shots will occur on the tenth (10) team foul.
- 16) No foul shots awarded on offensive fouls.
- 17) Lane violation will be called on players entering the key before the ball is released.
- 18) On an intentional foul, the team fouled is awarded two(2) fouls and subsequent possession of the ball.
- 19) Overtime periods will be five(5) minutes. Clock will stop for free throws, time-outs, and on referee's whistle in the last minute of the overtime period.
- 20) One time-out per overtime period.
- 21) The three point shot is in effect.
- 22) A player fouled in the process of taking a three (3) point shot will be awarded three (3) free throws.
- 23) Technical foul will result in two(2) free throws and possession of the ball, and be counted as both a personal and team foul.
- 24) **PRESSING RULE:** No team that is ahead by fifteen (15) or more points are allowed to execute a full court press.
- 25) As per Rule 3-5-1 of the referee manual, referee's shall not permit players to wear equipment and/or jewelry that in his/her judgment is dangerous or confusing.
- 26) During competition if **any blood appears on body or uniform** of player(s) those player(s) must leave the game until the bleeding is stopped. Referee will **stop game immediately and not re-start the game until all traces of blood are removed**.
- 27) To assure accuracy in scoring and timing, it is imperative that the scoretable area be left clear during the game. Only substitutes should approach scoretimer and wait for a whistle to enter the game.
- 28) Games in the Middlesex County Freeholders Basketball Tournament are **SINGLE ELIMINATION unless otherwise noted**.